Macrocognition Metrics and Scenarios: Design and Evaluation for Real-World Teams

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Macrocognition Metrics and Scenarios: Design and Evaluation for Real-World Teams translates advances by scientific leaders in the relatively new area of macrocognition into a format that will support immediate use by members of the software testing and evaluation community for large-scale systems as well as trainers of real-world teams. Macrocognition is defined as how activity in real-world teams is adapted to the complex demands of a setting with high consequences for failure. The primary distinction between macrocognition and prior research is that the primary unit for measurement is a real-world team coordinating their activity, rather than individuals processing information, the predominant model for cognition for decades. This book provides an overview of the theoretical foundations of macrocognition, describes a set of exciting new macrocognitive metrics, and provides guidance on using the metrics in the context of different approaches to evaluation and measurement of real-world teams.

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